Extracting Local Information from Global Representations for Interpretable Deepfake Detection*

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Abstract

The detection of deepfakes has become increasingly challenging due to the sophistication of manipulation techniques that produce highly convincing fake videos. Traditional detection methods often lack transparency and provide limited insight into their decision-making processes. To address these challenges, we propose in this paper a Locally-Explainable Self-Blended (LESB) DeepFake detector that in addition to the final fake-vs-real classification decision also provides information, on which local facial region (i.e., eyes, mouth or nose) contributed the most to the decision process. At the heart of the detector is a novel Local Feature Discovery (LFD) technique that can be applied to the embedding space of pretrained DeepFake detectors and allows identifying embedding space directions that encode variations in the appearance of local facial features. We demonstrate the merits of the proposed LFD technique and LESB detector in comprehensive experiments on four popular datasets, i.e., Celeb-DF, DeepFake Detection Challenge, Face Forensics in the Wild and FaceForensics++, and show that the proposed detector is not only competitive in comparison to strong baselines, but also exhibits enhanced transparency in the decision-making process by providing insights on the contribution of local face parts in the final detection decision.

1. Introduction

The emergence of DeepFakes (i.e., hyper-realistic AIgenerated imagery often used for malicious purposes) has recently become a significant concern, as the tools for creating falsified multimedia content have evolved and are also increasingly accessible [5, 42, 44]. Contemporary Deep-Fakes are nearly indistinguishable from authentic media, making it difficult for humans to discern what is real from



Figure 1. **Illustration of the main contributions of this work.** We introduce a *Local Feature Discovery* (LFD) technique that allows us to identify feature space directions in the embedding space of pretrained CNNs that correspond to variations in spatially local features, despite the fact the embedding space encodes global image information (top part). We then train multiple LFD models to discover different local feature spaces, e.g., for the mouth, nose, and eyes in case of facial images, and apply those to a pretrained Deepfake detector to *improve its interpretability* (bottom part).

what is fake, thereby raising ethical, security, and trust issues [28,48,60]. The rapid advancements in artificial intelligence (AI) and machine learning (ML) has, on the one hand, facilitated this rise, but also made it possible to develop automatic detection techniques that are critical for combating the threat posed by DeepFake generation technology [52].

State-of-the-art deepfake detection methods today still mostly rely on discriminative models based on, e.g., Convolutional Neural Networks (CNNs), that aim to classify images into one of two categories: real or fake [25,26]. While such models typically achieve impressive performance on datasets with known DeepFake techniques, they often struggle with generalization, particularly when applied to unseen manipulation techniques. This issue of generalizability led researchers to explore alternative approaches, including self-supervised learning and one-class models. Chen *et al.*

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[10], for example, introduced a self-supervised method that enhances model sensitivity and generalizability by dynamically generating challenging forgery examples. Similarly, Lee *et al.* [61] proposed a method that leveraged one-class domain generalization and frequency domain processing to address the challenge of unseen manipulation methods. In addition to these one-class methods, other recently applied strategies for improving generalization included the design of generalizable image representations [21], advanced representation-learning approaches [33], anomaly detection methodology [34] and other similar strategies [56].

Despite these advancements, the majority of existing DeepFake detectors still function as "black boxes" with complex input-output mappings that are challenging to interpret, causing transparency issues. This is problematic for multiple reasons: (i) first, such detectors are not complying with privacy laws, such as the General Data Protection Regulation (GDPR) [18], which explicitly requires automateddecision making systems that may impact humans to be interpretable; (*ii*) second, the opaqueness of existing detectors makes it challenging to confirm the correctness of the results and leaves the door open for potentially malicious model tempering, and (iii) finally, human examiners that are often required to validate the results of automatic detectors are provided only limited information about the detection result, making is difficult to objectively validate the detection results. The complexity and opacity of these models, hence, make it critical to design explainability mechanisms that help making the predictions on modern DeepFake detectors more interpretable and transparent [49].

To address this gap, we present in this paper a novel approach that aids in explaining the decisions of pretrained DeepFake detectors by highlighting local facial regions that contribute most to a given decision. In other words, instead of providing only a fake-vs-real decision, our approach allows emphasizing whether regions, such as the eyes, nose or the mouth, were the most important for the detection result, thus offer better insight into the decision process. At the core of the approach is a novel Local Feature Discovery (LFD) technique that can be applied to the embedding space of pretrained DeepFake detectors and that is able to identify embedding space directions that correspond to variations in spatially local facial features (e.g., the eyes, nose or the mouth), as illustrated in the top part of Figure 1. The proposed LFD technique allows us to analyze the appearance of local facial features within the typically global embedding space of contemporary DeepFake detectors and, in turn, to design detection models that base their decisions on local facial parts rather than global appearance, as shown at the bottom of Figure 1. Thus, by extracting local information from the typically global internal representations of DeepFake detection models, we are able to infer cues about the importance of the individual regions and provide additional output for the detector next to the binary fakevs-real decision. To demonstrate the feasibility of the such an approach, we incorporate the proposed technique in a state-of-the-art Deepfake detection model and illustrate its merits in comprehensive experiments on multiple publicly available dataset, i.e., Celeb-DF (CDF) [36], DeepFake Detection Challenge (DFDC) [16], Face Forensics in the Wild (FFIW) [66] and FaceForensics++ (FF++) [53].

In summary, the main contributions of this paper are:

- We propose a Local Feature Discovery (LFD) technique that allows us to analyze spatially local data variations within the global embedding space of pretrained Deep-Fake detectors that originally exploit global facial appearance. Through rigorous experiments, we show that this approach provides additional insights into the detection process, thus improving the transparency of the results.
- We incorporate LFD into a state-of-the-art (SOTA) selfsupervised approach that relies on so-called self-blended images [57] to produce simulated pseudo deepfake data for DeepFake detector training. The integration leads to a Locally Explainable Self-Blended detector (LESB) that matches the performance of the original approach but improves its interpretability and transparency.
- We evaluate the proposed techniques in experiments on multiple popular datasets and demonstrate the benefits of modeling local image variations in the global embedding space of DeepFake detectors for interpretability purposes.

2. Related Work

In this section, we review the existing literature on deepfake detection and explainable AI (xAI) to provide the necessary background for our research. For a more comprehensive coverage of these areas, the reader is referred to some of the exceptional surveys on this topic, e.g., [17,44,54,60]. **DeepFake Detection Methods.** Early DeepFake detectors were mostly based on known shortcomings of deepfake generation approaches and strived to detect explicit traces of the generation process [1, 3, 14, 20, 62]. Later techniques focused on learning-based methods, where discriminative models [55, 59] over spatial and frequency domain features were trained to distinguish between pristine and falsified imagery [13, 25, 38, 51, 55]. While these methods significantly improved performance, they still face generalization

To address these challenges, researchers started looking increasingly towards self-supervised learning and one-class anomaly detection techniques [23, 30, 58] that are capable of learning from authentic/pristine/real data only, which in turn, significantly improved the generalization of DeepFake detection models and applicability of modern detectors in cross-dataset (cross-deepfake) settings [2, 10, 19, 27, 33, 35, 37, 45, 57, 64]. Specifically noteworthy here are techniques,

problems and, hence, lack adaptability to new datasets [26].



Figure 2. Overview of the proposed Local Feature Discovery (LFD) approach (top) and its application for explainable DeepFake detection (bottom). In the first step, masks for the targeted face part are extracted (illustrated for the nose), and different augmentations are then applied within these regions to generate images with spatially local variations. These variations are then modeled using Principal Component Analysis (PCA) to generate a local subspace within the global embedding space of the pretrained CNN used. The learned PCA transforms of different face parts are then applied in the inference stage to generate local embeddings, based on which a fake-vs-real decision is taken. Because multiple predictors are used, the outputs can be analyzed to facilitate interpretability.

such as Face X-Ray [34], Self-Blended Images [57] or See-ABLE [33] that rely on blending procedures.

While CNN-based models have improved deepfake detection accuracy, their black-box nature raises concerns about trust and interpretability. This has prompted the rise of Explainable AI (xAI) techniques, which seek to provide more transparent insights into model decision-making.

Explainable AI (xAI). Most relevant to the research presented in this paper are two groups of xAI techniques, namely, (*i*) **attribution approaches** and (*ii*) **feature-space exploration** methods. The primary objective of attribution approaches is to identify important regions or pixels within an image that are important for model predictions. Methods that produce saliency maps that emphasize important image regions for the decision process [31,43] are common examples of techniques from this group and the Local Interpretable Model-Agnostic Explanations (LIME) approach from [6, 8, 40] is a SOTA example specifically designed to highlight significant areas in deepfake detection models.

Embedding- and feature-space exploration approaches, on the other hand, enhance interpretability by analyzing data representations within a model's embedding space [32, 50]. Certain embedding exploration techniques, such as those discussed by [24, 46, 47], are capable of decoding features, such as stance or gender. However, they struggle with accurately detecting intricate local details, particularly when alterations are subtle. Methods that try to explore and understand prototypical representations in the models' feature space also face challenges, as prototypes can be overly similar, making it difficult to differentiate among them and understand their contributions effectively [4,44].

While numerous xAI techniques have been proposed to improve the interpretability of deepfake detectors, many of these approaches focus on broad features or global overall patterns. Such methods provide valuable insights, but often fail to examine specific facial regions in detail [24, 46, 47]. Unlike these methods, we develop in this paper a Local Feature Discovery (LFD) technique that emphasizes localized facial features and their contribution to the detection process. Deepfakes often alter specific parts of a face while leaving others unchanged, making broad methods prone to missing subtle signs of manipulation. Our approach, through the proposed LFD technique, is designed to scrutinize these specific features, enhancing the transparency and interpretability of deepfake detectors.

3. Methodology

In this section, we present the two main contributions of this work, that is, (i) the novel *Local Feature Discovery (LFD)* technique that allows to model spatially local facial variations in the global embedding space of pretrained DeepFake detectors, and (ii) the *Locally Explainable Self-Blended detector (LESB)* that incorporates the LFD approach into a state-of-the-art (SOTA) self-supervised Deep-Fake detector to make it explainable.

3.1. Local Feature Discovery (LFD)

The proposed Local Feature Discovery techniques, illustrated at the top of Figure 2, aims to identify a subspace that corresponds to variations in local facial features within the embedding space of a pretrained DeepFake detection model that in general encodes global facial appearances. This is achieved by inducing image transformations/augmentations within spatially local and semantically meaningful image areas that correspond to prominent features, such as the eyes, nose or the mouth. The top part of Figure 2 illustrates this process for the nose region. Once the variations are generated, a dedicated PCA model is learned for each facial part that defines a subspace within the global embedding space, in which local facial-part variations are encoded. This approach allows the model to isolate specific local features in the embedding space of a pretrained DeepFake detector and, in turn, analyze how local features contribute to the fake-vs-real decision at the model's output.

The Local Feature Discovery approach consists of several steps, including: (i) local face-mask generation, (ii) data augmentation, and (iii) PCA modelling. Details on these steps are given below.

Local Face-Mask Generation. The first step in the LFD pipeline is the generation of the local face-masks that correspond to prominent facial regions. To this end, we first apply the RetinaFace detector [15] to detect the facial region in all input images, and then adopt the face alignment model from Dlib with a custom shape predictor that extracts 81 landmarks from the face, extending the standard 68 landmarks with 13 additional points on the forehead [12], as shown on the left side of Figure 3.

Given the detected landmarks, we then define binary masks that correspond to three distinct facial regions, i.e., the eyes, the nose and the mouth. Each binary mask is then augmented using different shape transformations. In Figure 3, we illustrate this process for the nose region, but the process equally applies to other face areas. Here, the first image of each row shows the basic nose shape extracted based on the detected landmarks from a given input image, while the remaining masks correspond to perturbed regions with variations in overall shape and position. The illustrated perturbation process allows us to better model local face varia-



Figure 3. Local face-mask generation. We use the Dlib landmarking model to generate an 81 point markup of the facial region, as shown on the left [12]. Based on the detected landmarks, we then define local binary masks that correspond to the facial region-of-interest. In the 4×4 grid on the right, each row shows the basic nose masks extracted from a given input image in the first column, followed by variations in shapes, dimensions in positions in the remaining columns.

tions that are critical for designing an informative subspace that can model local face variations within the existing embedding spaces of pretrained neural networks.

Data Augmentation. In the second step, we employ various data augmentation strategies to introduce a rich set of appearance variations into the facial images. Let x denote a facial image from a given dataset, let m be one of the binary masks, illustrated in Figure 3, smoothed with a Gaussian filter, and let ψ denote a selected augmentation technique from the following groups:

- **Color transforms:** the first group of image augmentation techniques includes global color transformations, such as random shifts in RGB channels, hue, saturation, value, brightness, and contrast. These color transform, when applied to the input images, induce various color distortions, similar to the ones introduced by the DeepFake generation models.
- Frequency transforms: the second group of augmentation techniques includes frequency-domain transformations, such as downsampling or sharpening, and are used to model image variations that impact the frequency characteristics of the facial images.
- Geometric transforms: the last group of transform includes geometric transformations. Here, the input face images are first zero-padded in all directions, randomly translated or scaled and then center-cropped to produce output images with slight geometric perturbations.

To produce an augmented image with perturbed local spatial regions x_a , we randomly apply the transformations from the three above groups to the input image to produce a globally distorted result, i.e., $x_d = \psi(x)$ and then blend the result



Figure 4. Examples of facial images after blending with the manipulated masks. The top row shows different blending masks, while the bottom row illustrates some of the local nose variations that are induced for learning the LDF transform within the nose regions. A similar process is also used for other facial parts.

with the original source image x as follows:

$$x_a = (1 - m) \odot x + m \odot x_d, \tag{1}$$

where \odot stands for the Hadamard product. An illustrative example of the effect of these augmentations when manipulating the nose region is shown in Figure 4. Note how the augmented images, x_a , correspond in most pixel values and due to the blending process differ only in the local variations around the targeted facial region. This augmentation procedure, hence, allows us to produce facial images with spatially constrained appearance variations that allow us to probe the embedding space of deep learning models and, consequently, model the local variations using principal component analysis (PCA).

Local Subspace Modelling with PCA. To model local face part variations, we use a dataset of facial images $\mathcal{D} = \{x^{(i)}\}_{i=1}^N$, and for each of the N images in \mathcal{D} , we apply the augmentation procedure described in the previous section. If we denote the number of augmentations of each image from \mathcal{D} as M, we can define an augmented dataset \mathcal{D}_a as follows: $\mathcal{D}_a = \{x_a^{(i,j)} | \substack{i=1 \\ j=1 \\ M}\}$. Using a pretrained CNN model ϕ , we can then project the augmented images into the embedding space of ϕ , leading to a set of d-dimensional embeddings $\mathcal{E} = \{e_a^{(i,j)} | \substack{i=1 \\ J=1 \\ M}\} \in \mathbb{R}^d$. As noted above, these embeddings correspond to set of input images that are identical in the majority of pixel values, except for the local face variations induced by our data augmentation process.

To model these local variations, we first remove information that corresponds to the global input image characteristics. Thus, we compute input-image conditional means in the embedding space, i.e.:

$$\mu_j = \frac{1}{M} \sum_{k=1}^{M} e_a^{(i,k)}.$$
 (2)

Next, we remove these means from the embeddings to ensure that only local face part variations are captured in the corresponding scatter, i.e.:

$$E = \left[e_a^{(i,j)} - \mu_j \right] \Big|_{\substack{j = 1 \\ j = 1 \\ \dots \\ M}}^{i = 1 \\ \dots \\ M}.$$
 (3)

Finally, we center the embeddings around a global mean \overline{E} , compute the covariance matrix, i.e.:

$$\Delta = \frac{1}{N(N-1)} (E - \bar{E}) (E - \bar{E})^T,$$
(4)

and then solve the PCA-defined eigenproblem:

$$\Delta V = \Lambda V, \tag{5}$$

where the leading d' eigenvectors of the problem, i.e., $V = [v_1, v_2, \ldots, v_{d'}] \in \mathbb{R}^{d \times d'}$, with $d' \leq d$, jointly constitute the local subspace that captures variations in face-part appearance in the embedding space of ψ . This subspace can, hence, be analyzed to make face-part based inferences about the input image and represents the basic component of the proposed Local Feature Discovery (LFD) approach.

Local Subspace Projection. To analyze images based on local face characteristics, it is necessary to project the given input face into the subspace identified by LFD, as illustrated in the top part of Figure 1. Formally, this can be described as follows. Let x represent a face image and let the corresponding embedding computed through the pretrained CNN model ψ be denoted as e, i.e., $e = \psi(x)$. If we assume that V stands the subspace encoding local face part variations, then the centered version of the embedding e, i.e., e_c can be projected onto the subspace as:

$$e_{loc} = V^T e_c, (6)$$

where $e_{loc} \in \mathbb{R}^{d'}$ is the embedding in the identified local (e.g., nose, mouth or eye) subspace.

3.2. Locally-Explainable Self-Blended Detector

Next, we incorporate the proposed LFD approach into a state-of-the-art DeepFake detector to make its decision process more transparent. Specifically, we extend the Self-Blended Images (SBI) from [57] with the LFD technique, as depicted in the bottom part of Figure 1

Prerequisites. SBI represents a powerful approach towards learning DeepFake detectors that performs well across different datasets and DeepFake types and generalizes well to unseen face-manipulation techniques. It falls into the group of detectors that learn only from pristine images, while never observing an actual DeepFake during the training process. The main idea of SBI is to generate so-called *pseudo-fakes* from pristine images by simulating common artifacts that are typically present in a wide range of falsified images. These include color distortions, frequency and compression artifacts, and blending-induced degradations. A discriminative model (e.g., a CNN-based classifier) is then trained to

distinguish between pristine facial images and the manipulated images with the added artifacts. The main feature distinguishing SBI from other conceptually similar techniques lies in the fact that the target and source face to be used in the simulated blending procedure are in fact identical, hence, the name Self-Blended Images. This self-blending leads to subtle manipulation traces in the pseudo-fake images, forcing the classifier to learn generalizable decision boundaries and, in turn, a DeepFake detector that generalizes well across different data characteristics. Further details on the SBI model are available in [57].

Incorporating LFD into SBI. In the next step, we integrate LFD into a pretrained SBI model. Specifically, we use the pretrained EfficientNet-B4 [63] from the SBI GitHub repository and extend it to analyze local face parts instead of global facial appearances. The utilized EfficientNet-B4 detector was trained with pristine facial images and pseudo-fakes produced by SBI and was shown in [57] to lead to competitive DeepFake detection results on various datasets.

Let the mapping function that maps a given input image x into the embedding space of the EfficientNet-B4 detector be denoted as χ and let the LFD transforms for the nose, mouth and eye region be denoted as V_{nose} , V_{mouth} and V_{eyes} , respectively. The embeddings, encoding the local face parts, can then be computed as follows:

$$e_k = V_k^T(\chi(x)),\tag{7}$$

where $k \in \{nose, mouth, eyes\}$ and $e_k \in \mathbb{R}^{d'}$.

Given a dataset of pristine facial images $\{x_i\}_{i=1}^N$ and corresponding pseudo-fakes generated by SBI, we can learn a classifier (in the form of a simple Multi-Layer Perceptron (MLP)) over the respective local embeddings from Eq. (7). At run-time, each MLP then outputs a prediction on whether the input image is a DeepFake or a pristine face, as also illustrated in the lower part of Figure 2.

The Locally-Explainable Self-Blended Detector. While the number of facial parts considered is, in general, not limited, we use three facial parts in this paper to design the Locally-Explainable Self-Blended Detector (LESB). Assume that an MLP model was trained for each of the three facial parts of interest, i.e., the eyes, nose and mouth. Each MLP then outputs a separate prediction on whether the input image is a DeepFake or not. The prediction scores, i.e., p_1 , p_2 and p_3 , are defined on the range [0, 1] with higher scores corresponding to more confident decision towards the input being a DeepFake. By comparing the three scores and associating them with the relevant facial regions, it is possible to interpret, which region contributed stronger towards the final decision, which is based on a simple sum of the individual predictions. This idea is illustrated through the toy example in the lower right of Figure 2.

4. Experiments and Results

In this section, we present the experiments to evaluate the characteristics of the LFD techniques and the performance and interpretability of the LESB DeepFake detector.

4.1. Experimental Setup

Datasets. For the experiments, we select four popular DeepFake datasets, i.e., Celeb-DF (CDF) [36], DeepFake Detection Challenge (DFDC) [16], Face Forensics in the Wild (FFIW) [66] and FaceForensics++ (FF++) [53]. Highlevel details on the datasets are given below, i.e.:

- Celeb-DF (CDF) [36] consists of 590 real and 5,639 deepfake videos, featuring celebrities. The DeepFakes in this dataset were produced with a highly sophisticated DeepFake generation approach, making effective detection a challenging task.
- **DeepFake Detection Challenge (DFDC)** [16] comprises over 128,000 video sequences with more than 100,000 deepfakes and is widely acknowledged as one of the most challenging dataset available.
- Face Forensics in the Wild (FFIW) [66] consists of 10,000 high-quality videos, each containing an average of three human faces per frame. FFIW is designed to evaluate DeepFake detectors in real-world, multi-person scenarios and includes deepfakes generated by a domain-adversarial quality assessment network.
- FaceForensics++ (FF++) [53] comprises 1000 videos that are designated for: training (720 videos), validation (140 videos) and testing (140 videos). The DeepFakes in FF++ were generated with four different techniques, i.e., DeepFake (DF), FaceSwap (FS), Face2Face (F2F) and Natural Textures (NT).

Performance Measures. To evaluate the performance of the DeepFake detectors, we utilize the *Area Under the Curve (AUC)*, similar to prior work [2,7,10,27,29,33,35,37, 45,64]. AUC scores quantify Receiver Operating Characteristics (ROC) curves using a single (threshold-independent) number and are, therefore, a convenient and popular performance measure for evaluating DeepFake detectors.

Baselines. When evaluating DeepFake detection performance, we compare LESB to multiple state-of-the-art techniques, including DSP-FWA [35], LRL [11], FRDM [39], PCL + I2G [64], Two-branch [41], DAM [67], LipForensics [22], FTCN [65] and the original SBI [57] approach, implemented with an EfficientNet-B4 (EFNB4) backbone to ensure a fair comparison.

4.2. Comparison with the State-of-the-Art

In the first experiment, we compare the performance of the proposed models with competing state-of-the-art detectods across different datasets. We evaluate both, our local

Method	CDF	DFDC	FFIW
DSP-FWA [35]	69.30	-	-
LRL [11]	78.26	-	-
FRDM [39]	79.40	-	-
PCL + I2G [64]	90.03	67.52	-
Two-branch [41]	76.65	-	-
DAM [67]	75.30	-	-
LipForensics [22]	82.40	-	-
FTCN [65]	86.90	71.00	74.47
EFNB4 + SBI [57]	93.18	72.42	84.83
LFD-Eyes (Ours)	92.63	71.29	80.56
LFD-Nose (Ours)	93.22	70.74	83.21
LFD-Mouth (Ours)	93.85	71.12	83.30
LESB (Ours)	93.13	71.98	83.01

Table 1. Comparison of AUC scores (in %) across different datasets. We compare detectors trained over local face-part sub-spaces, denoted as LFD-*Part*, the proposed LESB detector, and multiple state-of-the-art baselines.

DeepFake detectors that learn an MLP classifier in the loca face-part subspace (denoted as LFD-Eyes, LFD-Nose and LFD-Mouth), as well as the combined LESB detector that considers the outputs of all three local models. For this experiment, all models are trained on the FF++ dataset and tested in cross-dataset settings on CDF, DFDC and FFIW.

From the reported results in Table 1, we observe that the local LFD-basedd models perform quite similarly to the original SBI approach and maintain its strong performance, despite being based on local face-part variations. Similarly, the combined LESB model also yield comparable performance with convincing results on all three datasets. When compared to other DeepFake detectors, we see that all LFDbased models, the LESB detector and the SBI approach considerably outperform all other competitors on the CDF and FFIW datasets, while also being competitive on DFDC.

4.3. Alternative LESB Designs

Next, we explore alternative designs for the LESB detector. For the results reported in the previous section, LESB was implemented by combining the predictions from the local nose, eye and mouth models through a simple sum. Since, this may not be optimal, we investigate various fusion strategies in this section, including a maximum score, minimum score, median score, geometric mean and harmonic mean fusion strategies. Additionally, we also consider a decision-level scheme using majority voting.

From the results reported in Table 2, we observe that different combinations of the local LFD-based models yield comparable performances, with small performance differences being mostly visible on individual datasets. The only exception herre is the voting scheme, which led to significantly worse results on all four considered datasets. Among the score-level strategies, no fusion scheme is evidently superior to any other, suggesting that the sum rule is a viable

Method	FFIW	CDF	FF++	DFDC	Average
EFNB4 + SBI (Shiohara et al. 2022) LESB (Sum/Arithmetic Mean)	84.83 83.01	$93.18 \\ 93.13$	$99.59 \\ 99.54$	$72.42 \\ 71.98$	87.55 86.92
LESB - Maximum score LESB - Minimum score	82.01 84.11	93.09 93.35	$99.61 \\ 99.46$	$71.44 \\ 71.21$	86.54 87.03
LESB - Median score LESB - Geometric Mean	83.43 83.46	93.38 93.38	99.55 99.54	72.08 71.82	87.11 87.05
LESB - Harmonic Mean LESB - Majority Voting	$83.49 \\ 70.00$	$93.37 \\ 82.52$	99.53 97.59	$71.51 \\ 60.33$	86.87 77.61

Table 2. Analysis of alternative LESB designs. The table shows AUC scores (in %) for the LESB detector implemented with various fusion strategies.

choice for the implementation of LESB. This implementation is, therefore, also used in all following analyses of the proposed detector.

4.4. Visualization of Model Focus Using Heatmaps

Next, we investigate the characteristics of the developed local LFD-based detectors. Specifically, we are interested in the facial regions the models focus on when making decisions. To this end, we use GradCAM++ [9] and visualize image areas the contribute most to the activations of the local MLP classifiers. The goal of this experiments is to understand models behavior on one end, and to validate the design of the LFD-based models on the other.

In Figure 5, we shows heatmaps for an example face images for thethe "Eyes", "Nose", and "Mouth" models compared to a baseline SBI model trained on the entire face. The heatmaps reveal that our region-specific models exhibit focused attention on prominent facial areas such as the eyes, nose, and mouth, and, thus conduct DeepFake detection by analyzing relevant local facial features. Conversely, the baseline SBI model, denote as "Face", shows relatively dispersed attention, indicating less effective focus on potentially informative local face regions.

4.5. Explaining Decisions with LESB

As demonstrated in the previous two sections, our LESB detector exhibits comparable performance as the original SBI approach. However, its added value lies in the capability of providing additional insight into the decision process by illustrating which facial regions contribute most to the detection result. In this section, we demonstrate this capability through several qualitative examples. Specifically, we generate heatmaps for the eye, nose and mouth regions based on the predictions of the local MLP classifier that are jointly used in the proposed LESB DeepFake detector.

Interpreting Decisions by Type. In Figure 6, we show various face examples that resulted in different model predictions, including True Positives (TP), False Negatives (FN), True Negatives (TN) and False Positives (FP), where Deep-Fakes are considered to constitute the positive class.

As can be seen from the TP results, LESB bases it de-



Figure 5. Comparison of GradCAM++ heatmaps. We compare the local LFD-based models, marked as Eyes, Nose, and Mouth, to the original global SBI model, denoted as Face, on an example face image. The heatmaps highlight facial areas that contribute the most to the activations of the corresponding classifiers/detectors. Note how the local models focus on prominent facial features, whereas the global SBI model exhibits more dispersed focus that covers a comparably larger areas of the face.

tection results on prominent face areas, marking the nose, mouth, and eyes in blue (high confidence) for DeepFakes. Nevertheless, it overlooks small manipulations, as seen in the absence of blue in different regions in the FN results. With the TN results (i.e., pristine images) most regions are designated as not being altered/falsified as seen in the red and light-green colored areas and with the FP results. LESB incorrectly assigns high confidence scores (in blue) to all facial areas, revealing the sources of error in these decisions.

Interpreting Decisions across Datasets. In Figure 7, we show the contribution of local face regions to the decision process across different datasets and focus only on manipulate images, i.e., DeepFakes. Based on the presented results, we can make some interesting observations, i.e.:

- Face2Face: On Face2Face, our visualizations show a strong focus on the nose and sometimes on the mouth regions. This suggests that manipulations in these regions are more detectable, possibly due to artifacts introduced during the face-swapping process.
- DeepFake: Here, our approach assigns equal confidence



Figure 6. **Contribution of local regions to the decision process.** The examples present highlighted local face regions, where the color corresponds to the importance of the region for the detector prediction, in accordance with the color scale on the right.



Figure 7. Contribution of face regions to the decision procedure across datasets. Blue areas indicate regions of higher confidence, while yellow areas correspond to lower confidence regions.

to the eyes, nose and mouth regions. The model's emphasis on these areas might be due to more pronounced alterations in the central facial features found in this dataset.

- **NeuralTextures:** On NeuralTextures, our models significantly highlights the nose and mouth, and to a lesser extent the eye region. This pattern reflects the specific manipulation techniques used in this dataset, which may cause more detectable distortions in these areas.
- FaceSwap: The heatmaps for FaceSwap show the highest confidence for the mouth, with notable attention also on the eyes and nose. This suggests that FaceSwap manipulations particularly affect dynamic facial areas, e.g., the mouth, making these regions crucial for detection.
- CDF: The heatmaps for CDF show a varied distribution of attention across different facial regions. Specifically, LESB adapts its focus based on specific manipulations in each image. For instance, some images show high confidence for the nose, while others highlight the mouth or eyes. This variability indicates that LESB is sensitive to a wide range of manipulations and can adjust its detection focus based on the unique characteristics of each image.

5. Conclusions

We presented a novel Locally-Explainable Self-Blended (LESB) DeepFake detector that in addition to yielding highly competitive results when compared to the state-ofthe-art, also offers insights into the decision process by highlighting specific facial regions that contribute the most the detection decision. The detector was evaluated across multiple datasets and was shown to exhibit better transparency than competing models when making decisions.

Ethics Statement. Our research on deepfake detection prioritizes ethical responsibility by enhancing transparency and interpretability through explainable artificial intelligence (xAI), fostering trust in AI systems for combating misinformation. However, we acknowledge the potential negative ethical impacts, such as the misuse of explainable deepfake detection methods to evade detection, and emphasize the need for continuous monitoring and responsible deployment to mitigate such risks.

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